Grammar Lesson Plan

**Imperatives**

Age Group:

Adult

Instructor:

Debbie Hong

Students:

12

Length:

50 minutes

Level:

Intermediate

**Materials:**

* Realia of care label on the clothes.
* White board, board marker, board eraser, scotch tape
* Picture of cat sheet (1 copy), computer, overhead projector, grammar pwpt
* ‘Put the Words in the Correct Order’ worksheet (12 copies)
* Answers for ‘Put the Words in the Correct Order’ (1 copy)
* 3 color pencil set, markers, and 3 white poster papers
* ‘Good Manners Crossword- Taboos’ worksheet (12 copies)
* Answers for ‘Good Manners Crossword- Taboos’ worksheet (1 copy)

**Aims:**

* To have Ss use imperatives inductively through playing the game Simon Says.
* To put the words in order to make imperative sentences by doing the worksheet.
* Brainstorming to produce imperative sentences by making a ‘Classroom Rule’ poster for the classroom.
* To promote discussions, sharing ideas, and using their resources by doing pair/group activities.
* To make Ss think actively through diverse activities.

**Language Skills:**

Writing Ss will write down the correct order of words when doing the worksheets and write on the poster imperative sentences when making classroom rules.

Speaking Ss will speak imperative sentences when playing Simon Says. Ss will discuss and brainstorm with each other for diverse activities and to work on the worksheets.

Reading Ss will read the worksheet.

Listening Ss will listen to T’s instructions and classmates when playing Simon Says and to answer the worksheets.

**Language Systems:**

Grammar Ss will be giving examples of imperative sentences and using them in diverse activities.

Function Ss will be expressing opinions & reaching agreements within group.

Discourse Ss will be talking in pairs and groups to do the activities.

Lexis Ss will be discussing to correct the order of words in a sentence.

Phonology Ss will be learning how to pronounce words that they did not know by discussing in groups and as a class.

**Assumptions:**

* How the class is set up and the number of students.
* Ss are tired and dull of sitting on the chair for a long time.
* Most Ss know how to play Simon Says are game of similar sort.
* Ss know T style of teaching

**Anticipated Errors and Solutions:**

Ss may need more time to work on their posters.

* If there is more spare time, be flexible with time.
* If none, encourage Ss to wrap up.

Ss may finish making their posters earlier than expected,

* Encourage Ss to decorate the poster by drawing related pictures beside it.

If Ss finish their worksheet earlier than expected,

* Ss will discuss on which occasions we use imperatives.
* Ss will do worksheet for SOS Activity.

**References:**

* [www.google.com](http://www.google.com)
* <http://www.esl-galaxy.com/crosswords/goodmannerscw.pdf>
* <http://www.brainpop.com/educators/community/lesson-plan/1-1-5-commands-imperatives-lesson-plan/#alignment-list-41100>
* <http://www.tolearnenglish.com/exercises/exercise-english-2/exercise-english-8768.php>
* <http://www.esl-galaxy.com/crosswords/goodmannerscw.pdf>
* <http://www.k12reader.com/imperative-sentences-learning-activity-%E2%80%93-new-%E2%80%9Cschool-rules%E2%80%9D-posters/>

**Note:**

* Monitor the students during the activities!
* **E L I C I T** from Ss!!
* More STT and less TTT

Share ideas/words they think relates to ‘airport’.

Elicit words on ‘airport’ and write down their ideas on the white board.

2

Class

**Lead-In**

**Materials:** Realia of care label on the clothes.

**Teacher**

**Time**

**Set Up**

**Students**

**Aims:** Elicit for the word ‘instructions’ or ‘directions’, and have Ss actively participate in sharing ideas.

Greetings

Students will elicit with active participation.

Class

Greetings

Elicit for the word ‘instructions’ or ‘directions’. Show realia of care label on the clothes.

3

**Notes**

**Pre-Activity**

**Materials:** N/A

**Aims:** To have Ss use imperatives inductively through playing the game Simon Says.

**Students**

**Teacher**

**Set Up**

Push the tables/chairs to the back and stand at the front of class. Listen carefully to the instructions. Form 2 circles (6 people each).

Have Ss stand at the front of the class. Give instructions and demonstrate.

Class

Play Simon Says.

Monitor both circles passively.

3

**Time**

Class

8

**Notes**

* Form 2 circles to play the Simon Says game so everybody gets at least 2 turns to speak.
* Be aware of time!
* Write down some of Ss Simon Says on the board and use as examples for introducing ‘imperatives’.

**Main Activity**

**Materials:** picture of cat sheet (1 copy),Computer, overhead projector, grammar pwpt, ‘Put the Words in the Correct Order’ worksheet (12 copies), Answers for ‘Put the Words in the Correct Order’ (1 copy)

**Aims:** To put the words in order to make imperative sentences by doing the worksheet.

Class

10

Eliciting, participating, and learning.

3

Class

**Students**

**Set Up**

**Time**

**Teacher**

Elicit on what tense we have used to play the game. Introduce ‘imperatives’ in a student-friendly language and conduct drill. CCQ

Give instructions, demonstrate and perform ICQ. Give 1 minute remaining time alert.

6

Put the words in the correct order to make imperative sentences.

Pairs

Go over the answers and error corrections.

Read aloud the answers.

**Notes**

* Imperatives: Used to give commands, make requests, grant or deny permission, make offers, apologize, well-wishing (e.g. recipe, instructional manual).
* If tight on time, have Ss only answer the worksheet until question number 4.
* When checking the answers for the worksheet, don’t choose on Ss to read aloud the answer. Go over it as a whole class.

**Post Activity**

Brainstorm creative classroom rules to write and draw on the poster paper. Use colored pencils and markers to decorate.

Group

Have each group share their poster in front of the classmates.

Group

Have Ss share and discuss on their posters. Closing.

**Materials:** 3 color pencil set, markers, and 3 white poster papers

**Time**

**Aims:** To produce imperatives through making a ‘Classroom Rule’ poster for the classroom.

**Teacher**

**Notes**

**Set Up**

7

**Students**

10

Give instructions, demonstrate and perform ICQ.

Monitor passively.

Give 1 minute remaining time alert.

* Promote creativity on the classroom rules!

**SOS Activity**

**Materials:** ‘Good Manners Crossword- Taboos’ worksheet (12 copies), Answers for ‘Good Manners Crossword- Taboos’ worksheet (1 copy)

**Aims:** To fill in the blanks with the appropriate commands by doing the crossword puzzle.

**Students**

**Teacher**

**Time**

**Set Up**

Share ideas within groups and fill in the crossword puzzle.

Hand out the material and monitor passively.

3

Group

Read aloud the answer.

Go over the answers and error corrections.

1

Class

**Notes**

**It is used to make people do something!**



**Put the Words in the Correct Order**

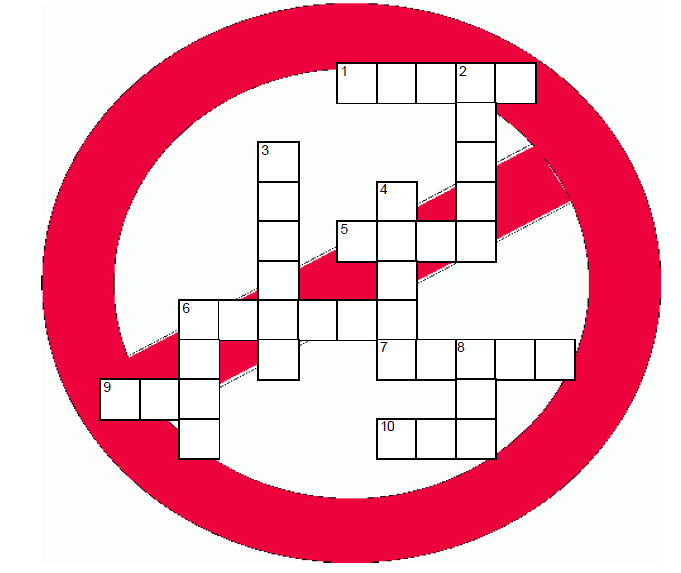
1. camera | don’t | wet | get | let | the |
2. go | the | cinema | to | let’s |
3. attention | her | pay | don’t | to |
4. tonight | the | let | her | to | party | go |
5. page | open | your | and | sit | book | 26 | down | to |
6. to | me | you, | listen |
7. piece | have | this | a | of | cake |

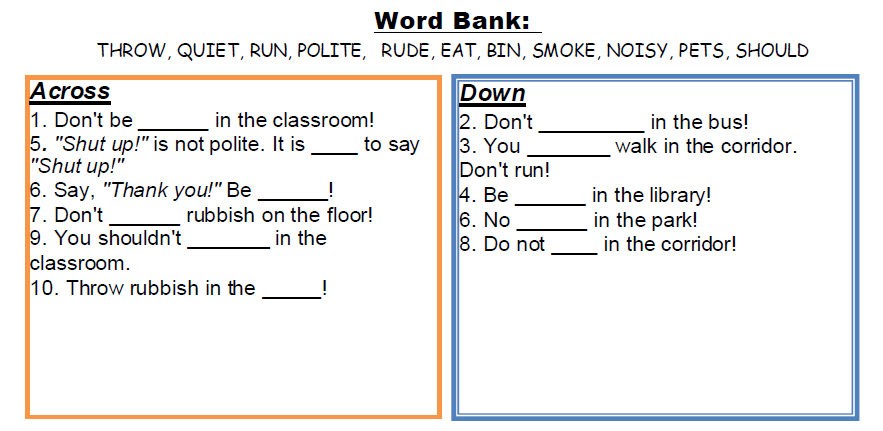
**[Answers] Put the Words in the Correct Order**

1. Don't let the camera get wet.
2. Let's go to the cinema.
3. Don't pay attention to her.
4. Let her go to the party tonight.
5. Sit down and open your book to page 26.
6. You, listen to me.
7. Have a piece of this cake.

**Good Manners Crossword- Taboos**

**Dos and Don’ts**





**[Answers] Good Manners Crossword- Taboos**

